

Sailing Instructions

Version 1.4 30th July 2020

It is vital that every competitor wishing to take part in club racing is familiar with these revised Sailing Instructions and the associated Risk Assessment documents. Club organised racing will only take place if Safety Cover can be provided.

1. Rules. Races organised by Hunts Sailing Club will be sailed under the current Racing Rules of Sailing unless amended in these sailing instructions or by posting any changes on the website at least 48 hours before the start of any race/series and by the Rules, by-laws and Risk Assessments of Hunts SC.

2. Starting Times.

Morning Races:

First warning signal will not be before 10:54am.

Race 1 will be a 45 minute pursuit based on the slowest boat rigged for racing. Starting times will be posted in several locations and for several classes as the slowest boat.

Race 2 will be 2 starts: start 1 Fast handicap, Start 2 Slow handicap in line with the current handicap split.

Afternoon races:

The first warning signal will not be before 13:54

Both races will have 2 starts as follows:

Start 1 Laser and Solo

Start 2 Handicap

If there are insufficient Lasers and Solos to have a race as defined in the RRS then the Handicap start may be moved to start 1.

Races will be sailed back to back. Competitors should not return to shore between races unless they are either:

- Not competing in the second race
- Need to use the toilet facilities
- have had gear failure
- Any other reason that is essential they return to the shore

The starting sequence will be as follows:

Not more than 1 minute from the warning - 3 long sound signals to get attention

6 minutes to start - Sound signal only, no visual signs displayed

3 minutes - Sound signal only, no visual signs displayed

Start - Sound signal only

+3 minutes - second start

3. Courses. The course to be sailed, will be in the standard colour sequence order of Red, Blue, Orange, Yellow, Pink, Green, Purple, White. Not all colours may be used for a given race. The Safety boat may act as a lead boat if they are not engaged in other duties. However, competitors should ensure they know the course by observing the lake.

All boats must pass through the start/finish line on every lap of the race.

4. The Starting Line. Will be a virtual line drawn from the Race Box flag pole to an outer limit buoy. When an inner distance mark is used, boats approaching the line to start, shall pass between this mark and the outer distance mark. Failure to do so will mean the boat has not started.

5. Recalls.

a) If one or more identifiable boats are over the line at the start, a second sound signal will be made. There will be no visual sign displayed.

b) If a number of boats are over the line at the start and cannot be identified, there will be two sound signals. There will be no visual sign displayed.

6. Shortening Course. The signal will be made when the leading boat is about to round the last mark. The finishing line will be the start/finish line. The signal will be the sounding of 2 hoots. There will be no visual sign. All competitors should then complete the lap they are on to finish correctly.

7. Finishing. A sound signal will indicate that a boat has finished. In handicap races, average lap times may be used at the discretion of the Race Officer. Slower boats may also be finished as long as lap times have been recorded without having to complete the lap they are currently on. In pursuit races the sound signal means all boats have finished

8. Time limit. In the event of no boat completing one lap of the course in one hour, the race will be abandoned.

9. Declaration. All sailors must ensure they are familiar with the current club Risk Assessments in place for Covid-19. All finishers will be assumed to have complied with the rules unless they inform the Race Officer that they wish to retire or protest. Any such notification should be as soon as possible after finishing.

10. Scoring System will be in accordance with Appendix A of the racing rules - low point system. The number of races counted in the overall score for the series is shown in the sailing programme. Where races in a club series are cancelled, the number of races to count will be varied according to the formula "half the number of races sailed (rounded down if not even number) + 1". Where a competitor has not sailed sufficient races to count, DNCs will be scored to make up the required number of races. Unless notified before the first race, race series comprising less than 6 scheduled races shall be scored as a Regatta, 6 or more scheduled races will be scored as a Series (Appendix A, Clause 9).

At least two entries are needed to run a race. In the event of only one entry in a race, the race will be abandoned.

Competitors may be required to perform a duty in order to get a valid series score. These will be scored as average points for that day. Any additional duties will be scored as average points.

The scoring system will be applied to combinations of helmsmen or boat. Changes of boat or increase in rig power mid series must be discussed with the Fleet Captain or Sailing Secretary. Approval may be granted if no advantage is gained by the change. In the Twilight Series, a competitor's best result will count.

11. Flags. No flags or visual signs will be displayed.

12. Protests. Must be made to the Race Officer within 30 minutes of the last boat finishing the race. Protests will be held in line with the Racing Risk Assessment in force at the time.

13. A Personal Floatation Device must be worn at all times when on the water. The byelaws provide detailed guidance.

14. Cruising. Is permitted at all times. Boats cruising should keep clear of all boats racing.

15. Propulsion. A protest or race committee, including designated Race Officers and Rescue Officers, may, in accordance with rule 67, disqualify a boat for infringement of rule 42 without a hearing.

16. Continuing Obstructions. The area within 10m of the shore may be occupied by fishermen and may be considered a continuing obstruction at all times.